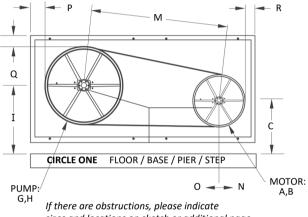
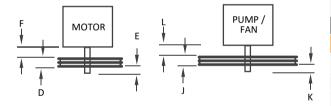
PUMP GUARD DATA SHEET - UPRIGHT

COMPANY:	
CONTACT PERSON:	
LOCATION:	
PHONE:	_EXT:
EMAIL:	
EQUIPMENT #:	

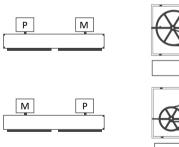
PLEASE SUBMIT PHOTOS WITH YOUR DATA SHEETS

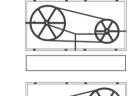


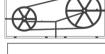
sizes and locations on sketch or additional page.



CIRCLE THE REQUIRED ORIENTATIONS







How would you like to attach the guard to base or floor?
Concrete Wedge Anchors
Welded On
Standoff/Supports

INFORMATION REQUIRED

MOTOR SIDE				
ITEM	DIMENSION			
A - Motor Sheave Diameter				
B - Motor Shaft Diameter (including keyway)				
C - Motor Shaft Center Height from Floor/Base/Pier				
D - Motor Sheave Thickness				
E - Shaft Length Extending Past Sheave				
F - Shaft Length Between Sheave and Motor				
PUMP/FAN				
ITEM	DIMENSION			
G - Pump Sheave Diameter				
H - Pump Shaft Diameter (including keyway)				
I - Pump Shaft Center Height from Floor/Base/Pier				
J - Pump Sheave Thickness				
K - Shaft Length Extending Past Sheave				
L - Shaft Length Between Sheave and Motor				
OVERALL				
ITEM	PLEASE INDICATE			
M - Center to Center of Shafts				
N - Motor Adjustment Right				
O - Motor Adjustment Left				
P - Obstruction within 4-1/2" of Pump Sheave	○ Yes ○ No			

 Q - Obstruction within 4-1/2" Above Pump Sheave
 O Yes
 No

 R - Obstruction within 4-1/2" of Motor Sheave
 O Yes
 No

GUARD COATING/MATERIAL

		-		
ITEM			PLEASE INDICATE	
Color - Guard Body	\bigcirc *Yellow	\bigcirc Black	○ Other	
Color - Guard Mesh	\bigcirc *Yellow	\bigcirc Black	○ Other	
Guard Material	○ *Mild Steel	⊖ Stainless ⊖	Aluminum () Brass	
Guard Coating	○ *Powder Co	oat 🔿 2-Stage P	wdr Coat 🔿 Uncoated	
Additional Notes (Atta	ch)		○ Yes ○ No	
Items marked with * are standard				

SPECIAL REQUIREMENTS

SI ECIAL REQUIREMENTS		
AREA	PLEASE INDICATE	
Lubrication	⊖ Yes ⊖ No	
Vibration Analysis	○ Yes ○ No	
Heat Analysis	🔾 Yes 🔾 No	
Speed Sensing	🔾 Yes 🔾 No	
Over-Heating Concerns	○ Yes ○ No	
Corrosive Area	🔾 Yes 🔾 No	
Flammable Area	🔾 Yes 🔾 No	
Lead Paint Abatement Area	○ Yes ○ No	
Other (Attach additional notes)	○ Yes ○ No	

